

UFGD | VR4G | Design Progress Presentation Format

- April 10, 5-6 PM, CSE 121 (*must start at 5 to finish on time*)
- 2 minute presentation MAX
- Jarred Moderates and will stop you at 2 min mark (*practice on a timer!*)
- Verbally walk through all design materials created so far (*even stuff in progress, like the leave behind, swag, UX/UI component, etc...*)
- Discuss needs and challenges moving forward through demo day
- Build presentation with software of your choice (*iD, keynote, etc...*)